



SHEBOYGAN AREA

— SCHOOL DISTRICT —

NOTE: This meeting will be held in the Boardroom.

Tuesday, August 12, 2025

Starting Time: 6:35*

CHAIR: Ms. Heidi Boehmer

**Starting/ending times may vary*

The Committee of the Whole meeting will be held in the Board of Education meeting room, 3330 Stahl Road, Sheboygan, Wisconsin on **Tuesday, August 12, 2025, at 6:35 p.m.** The following items will be presented for consideration at that time:

Please note some Board members may be participating in this Board meeting via teleconference or other remote access technology. Members of the public who attend the meeting will be able to hear any open session dialogue between such members and the Board members present in the Boardroom. In addition, the District is offering audio and video access to the meeting via livestream <https://www.youtube.com/user/SheboyganSchools> at the scheduled meeting time.

REPORT TO THE COMMITTEE OF THE WHOLE AGENDA

1. **CALL TO ORDER** (Vice President)
2. **PLEDGE OF ALLEGIANCE**
3. **APPROVAL OF THE AGENDA** (Action)
4. **ROLL CALL** (Informal)
- 5 Min. 5. **2026 WISCONSIN ASSOCIATION OF SCHOOL BOARDS (WASB) RESOLUTIONS – Mr. Santino Laster** (Information/Discussion)

President Laster will ask school board members to give some thought to the goals and direction of school boards and if they would like to take a particular stance on an issue or would like to alter an existing Wisconsin Association of School Boards (WASB) position on an issue, and if so, resolutions must be submitted by September 15, 2024.
6. **ADJOURN TO CLOSED SESSION PER WISCONSIN STATE STATUTES SEC. 19.85(1)(e)**
(*Action with roll call vote*) – To deliberate or negotiate the sale of public properties, the investing of public funds, or conducting other specified public business, whenever competitive or bargaining reasons require a closed session; specifically, for the purpose of developing potential sale and negotiation strategy of district properties.
7. **Reconvene to Open Session** (Action)
8. **Adjourn** (Action)